

TRAINING FOR ORGANISATIONS

Scrum: leading Agile teams and projects

Your project leads run sprints, backlogs and Scrum events with confidence, and apply Scrum to your projects straight away.

Flexible
length agreed with you

Serious game
Scrum iterations played in teams

On request
per participant

01

WHAT'S AT STAKE

Why train your staff

Scrum breaks work into short iterations, the sprints, and makes the team review its progress and its process at the end of each one. Your teams adapt quickly to change and deliver products that match customer needs.

This course teaches the Scrum framework, how to manage sprints and backlogs and how to run effective Scrum events, through hands-on exercises, case studies and a serious game. It then shows how to scale Scrum in complex organisations.

Starting level

No requirements: the course suits seasoned project managers as well as beginners. A quiz directs each participant to the right course and instructor.

02

THE SKILLS

What your staff will be able to do

01 Explain Scrum values, principles and framework.

02 Take on the roles of Scrum Master, Product Owner and Development Team.

03 Run Sprint Planning, the Daily Scrum, the Sprint Review and the Retrospective.

04 Manage the Product Backlog, the Sprint Backlog and the Increment.

05 Plan iterations, estimate tasks and anticipate obstacles.

06 Understand how Scrum scales (SAFe, LeSS, Nexus) and fits with Kanban or DevOps.

What your organisation gets back

In the serious game, each team runs a project through successive iterations and comes away with

- iterations planned and estimated, from needs discovery to validation
- features presented and reviewed with the stakeholder
- retrospectives and the improvements they lead to
- a team ready to apply Scrum to your projects

03

THE CONTENT

Programme

Details on ilaria-academy.com/en/course/scrum-en

01 Scrum foundations
Values, principles and framework.

02 Roles
Scrum Master, Product Owner, Development Team.

03 Events and artifacts
Sprint, Planning, Daily Scrum, Review, Retrospective, backlogs, Increment.

04 Scrum in practice
Hands-on exercises, simulated projects, case studies.

05 Scaling Scrum
SAFe, LeSS, Scrum in complex organisations.

06 Advanced topics
Scrum of Scrums, Nexus, Kanban and DevOps, overview of the CSM, CSPO and PSM credentials.

07 Serious game
Iterations from needs discovery to continuous improvement.

04

HOW IT RUNS

How it works

Every company project is built with you. Format, rhythm and schedule are not imposed: we can handle them all, and we adapt them to your organisation.

What we adapt to your organisation

The format

At your premises, remotely or a mix of both: we choose together, according to your staff and your sites.

The rhythm

Full days, half days, short sessions or a longer programme: the schedule follows your staff's workload, not the other way round.

The group

One employee joining an open session, or a group dedicated to your organisation.

The content

Examples, exercises and a running project built on your tools, your data and your challenges.

The steps of a project

1

Scoping

We define the objectives, format, rhythm and schedule with you.

2

Positioning

Each participant takes a short quiz, so the course and instructor match their level.

3

Training

Short inputs, hands-on practice and a running project based on your organisation's case.

4

Follow-up

Progress reviews at every stage, shared with the sponsor.

5

Validation

Final assessment by a test scenario and multiple choice questions.

What HR keeps track of

- Progress reviews at every stage
- Training agreement, attendance records and a completion statement
- Each participant's final assessment result

Assessment: a test scenario and multiple choice questions. Every skill must be validated to complete the course.

Our open sessions

Our open sessions run online, hybrid or blended, alternating presentations and practical work.

Several sessions a year.

05

THE OFFER

Formats and fees

Open enrolment

Your staff join an open session.

On request

per participant

In-company

A group dedicated to your organisation, on your dates.

On request

depending on group and format

Tailored

A programme adapted to your context and your priorities.

On request

depending on the programme

Next sessions · open sessions

Several sessions a year, next date on request.

After registration, you receive all the details to start. A quiz directs each participant to the right course and instructor.

Funding

As of 31 October 2026

Your training budget	The course can be paid from your organisation's skills development budget.
Funding schemes	Our programmes are eligible for professional training funding schemes: we tell you which ones apply to your organisation.

We put the funding file together with you and provide the quote, programme and training agreement.

06

BEFORE YOU START

Questions to ask yourself

Which project or team should move to Scrum first?

Who will take on the Scrum Master and Product Owner roles?

Do you need Scrum at the scale of several teams?

How much time can your staff give to the course?

Who pays: your training budget or a funding scheme?

Next steps

01

A 30-minute call

Your context, the participants' profile, the right format.

02

Quote, programme and agreement

Everything your funder needs.

03

Start

Quiz for each participant, then the first session.

ilaria
Digital School

SCRUM: LEADING AGILE TEAMS AND PROJECTS

Let’s talk about your project

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